

# Banshee



A product of the Manson-Gifford corporation, the Banshee special features include an EMP which shuts down shields and resets cool down.

## Stats

Drone Stats	Value
Health	100
Shield	100
Shield Recharge Delay	10
Shield Recharge Speed	10
Shield Overcharge	2
Special Duration	10
Special Cooldown	60
Forward Speed	200
Back Speed	120
Strafe Speed	160
Aim Speed	130
Roll Speed	60
Boost Speed Multiplier	3
Boost Amount	100
Boost Drain	2

## Weapon

Weapon Stats	Value
Damage	8
Max Clip Size	100
Fire Rate	16 per second at max speed
Velocity	20
Accuracy	80%
Reload Time	4 seconds
Health Effectiveness	100%
Shield Effectiveness	90%

## Tier customizations

	Option 1	Option 2	Option 3
<b>Tier 1 (starting weapon)</b>	Tesla Coil	Rocket Pod	Railgun
<b>Tier 2 (trade off)</b>	Higher fire rate Less shield	N/A	More shield Lower fire rate
<b>Tier 3 (trade off)</b>	More primary clip size Less damage	N/A	More damage Less primary clip size
<b>Tier 4 (trade off)</b>	More health Less shield recharge rate	N/A	More shield recharge rate Less health
<b>Tier 5 (passive)</b>	special affects in sphere instead of cone	special prevents shields from recharging	special resets cooldown on affected drones

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